PERSONAL INFORMATION

Name: Marvin Roelofs Adres: Gasthuisring 13a
Zip Code + Residence: 5041 DP, Tilburg
Phone number: 0630726002
Email: info@marvinroelofs.com
Date of birth: 9 Juni 1986
Place of birth: Oss
Gender: Male
Nationality: Dutch

WORK EXPERIENCE

2023
Expivi
Function: Senior 3D specialist / solution specialist
Work activities: I helped the sales team with client meetings. I also worked on high profile projects, getting them presentable as quickly as possible.

2022 - 2023
Expivi
Function: Customer Succes
Work activities: I helped clients get their project live by doing direct customer contact, giving them Expivi and 3D training, helping with integration

2019 - 2022
Expivi
Function: 3D Configuration Specialist
Work activities: I was part of the 3D configuration team where I do 3D modeling, texturing, lighting, rendering and scripting.

2018 - 2019
AvaDent
Function: 3D Designer
Work activities: I was part of the design team responsible for researching, designing and creating digital dentures.

2016 - 2017
Nixxes
Function: 3D Animator
Work activities: I worked on character and environment animations for the Marvel's Avengers game.

2016
Chimpworks
Function: 3D Visual Artist/Level Designer
Work activities: I was responsible for the 3D modeling and testing them in Unity. Other work activities include level design.

2015 - 2016
Topia Team
Function: Lead Artist
Work activities: I lead the art team and assist the team where needed.

2015
Topia Team
Function: 3D Visual Artist
Work activities: I was responsible for character modeling, prop modeling, texturing, rigging, animating, level and game design.

2012 - 2013
Rife
Function: Lead Artist
Work activities: I guided the other artists while working on rigging and animation.

2007 - 2013
RageSquid
Function: Lead Animator / Character Designer / Game and Level Designer
Work activities: I was responsible for the complete character pipeline. Furthermore I worked on level design and testing.

MY OWN COMPANIES

2017 - present
Bazaar of Boxes
Function: Owner
Work activities: This is my Magic tournament organizing brand. We also stream on Twitch and upload our content on Youtube and run a webshop.

2012 - present
Marvin Roelofs
Function: Owner
Work activities: I mainly focus on 3D modeling and animation. Here you can see a list of all the freelance jobs I did in the past years.

FREELANCE WORK

2021 - present
INTERIMAGE
Function: 3D Character modeler
Work activities: I worked on 2 characters that were commissioned by La Chouffe and KPN.

2020 - present
Remoticom
Function: Custom 3D printing service
Work activities: I printed their custom 3D models using a 3D printer.

EDUCATION

NHTV University of applied sciences
International Game Architecture and Design
HBO
Specialization: Unity research on animation
Graduation: Created a game on my own in Unity
(Diploma acquired)

Eindhovense School
Multimedia Design
MBO, Niveau 4
Specialization: Animation
(Diploma acquired)

2017
Ascom Polyester
Function: 3D Visual Artist/Sculptor
Work activities: I am responsible for making themed models and sculpts for roller coasters that will be built and used on real roller coasters.

2013
M2H
Function: Level Designer
Work activities: I created 6 new racing tracks for the expansion of the game Highway Rally made by M2H.

2013
Sticky Studios
Function: Character Rigger / Animator
Work activities: I rigged 12 characters for the advert game "Batman the Fire Rises" for the film "The Dark Knight" from Warner Brothers.

2012
Sticky Studios
Function: Animator/Prop modeler
Work activities: I created several 3D props and worked on the rig of the main character for the game of the movie "Gangster Squad" from Warner Brothers

SOFTWARE SKILLS

Maya
Unity
Photoshop
Zbrush
Illustrator
3Ds Max
Unreal Engine

ART SKILLS

Modeling
Animating
Rigging
Texturing
Design
Lighting